## AIR FORCE SCHOOL, BAMRAULI

## Annual Split-Up of Syllabus

## Academic Session 2024-25

Class: - XI

Subject: - Physical Education

Book Name:- V. K SHARMA (Saraswati Publication)

| MONTH  | CHAPTER/UNIT   | TOPIC/SUBTOPIC  | NO OF<br>PERIODS | ΑCTIVITY   |
|--------|--|---|------------------|--|
| August | UNIT 1<br>Changing Trends &<br>Career in Physical<br>Education | <ol> <li>Concept, Aims &amp;<br/>Objectives of Physical<br/>Education</li> <li>Development of<br/>Physical Education in<br/>India – Post<br/>Independence</li> <li>Changing Trends in<br/>Sports- playing<br/>surface, wearable<br/>gear and sports equipment,<br/>technological<br/>advancements</li> <li>Career options in<br/>Physical Education</li> <li>Khelo-India Program and<br/>Fit – India<br/>Program</li> </ol> | 15               | <ul> <li>Lecture-based<br/>instruction,</li> <li>Technology-<br/>based</li> <li>learning,</li> <li>Group<br/>learning,</li> <li>Individual<br/>learning,</li> <li>Inquiry-based<br/>learning,</li> <li>Kinesthetic<br/>learning,</li> <li>Game-based<br/>learning</li> <li>and</li> <li>Expeditionary<br/>learning.</li> </ul> |
| August | UNIT 2<br>Olympic Value<br>Education                           | 1. Olympism – Concept<br>and Olympics Values<br>(Excellence,<br>Friendship & Respect)   | 10               | <ul> <li>Lecture-based<br/>instruction,</li> </ul>   |

|           |                | 2. Olympic Value<br>Education – Joy of<br>Effort, Fair Play,<br>Respect for Others,<br>Pursuit of Excellence,<br>Balance Among Body,<br>Will & Mind  |    | <ul> <li>Technology-<br/>based</li> <li>learning,</li> <li>Group<br/>learning,</li> <li>Individual</li> </ul>  |
|-----------|----------------|--|----|--|
|           |                | <ul> <li>3. Ancient and Modern<br/>Olympics</li> <li>4. Olympics - Symbols,<br/>Motto, Flag, Oath, and<br/>Anthem</li> <li>5. Olympic Movement<br/>Structure - IOC, NOC,<br/>IFS, Other members</li> </ul>   |    | <ul> <li>learning,</li> <li>Inquiry-based<br/>learning,</li> <li>Kinesthetic<br/>learning,</li> <li>Game-based<br/>learning</li> <li>and</li> <li>Expeditionary</li> </ul>   |
| September | UNIT 3<br>Yoga | <ol> <li>Meaning and<br/>importance of Yoga</li> <li>Introduction to<br/>Astanga Yoga</li> <li>Yogic Kriyas (Shat<br/>Karma)</li> <li>Pranayama and its<br/>types.</li> <li>Active Lifestyle and<br/>stress management<br/>through Yoga</li> </ol> | 14 | <ul> <li>Expeditionary<br/>learning.</li> <li>Lecture-based<br/>instruction,</li> <li>Technology-<br/>based</li> <li>learning,</li> <li>Group<br/>learning,</li> <li>Individual<br/>learning,</li> <li>Inquiry-based<br/>learning,</li> <li>Kinesthetic<br/>learning,</li> </ul> |

|           |   |  |    | <ul> <li>Game-based<br/>learning</li> <li>and</li> <li>Expeditionary<br/>learning.</li> </ul>  |
|-----------|---|--|----|--|
| September | UNIT 4<br>Physical Education &<br>Sports for CWSN | <ol> <li>Concept of Disability<br/>and Disorder</li> <li>Types of Disability, its<br/>causes &amp; nature<br/>(Intellectual disability,<br/>Physical disability).</li> <li>Disability Etiquette</li> <li>Aim and objectives<br/>ofAdaptive Physical<br/>Education.</li> <li>Role of various<br/>professionals for<br/>children with special<br/>needs (Counselor,<br/>Occupational<br/>Therapist,<br/>Physiotherapist,<br/>Physiotherapist,<br/>Physical Education<br/>Teacher, Speech<br/>Therapist, and Special<br/>Educator)</li> </ol> | 13 | <ul> <li>Lecture-based<br/>instruction,</li> <li>Technology-<br/>based</li> <li>learning,</li> <li>Group<br/>learning,</li> <li>Individual<br/>learning,</li> <li>Inquiry-based<br/>learning,</li> <li>Kinaesthetic<br/>learning,</li> <li>Kinaesthetic<br/>learning,</li> <li>Game-based<br/>learning<br/>and</li> <li>Expeditionary<br/>learning.</li> </ul> |
| October   | UNIT 5<br>Physical Fitness,<br>Wellness           | <ol> <li>Meaning &amp; importance<br/>of Wellness, Health,<br/>and Physical Fitness.</li> <li>Components/Dimensions<br/>of Wellness<br/>Health, and Physical<br/>Fitness</li> </ol>  | 10 | <ul> <li>Lecture-based</li> <li>instruction,</li> <li>Technology-<br/>based</li> <li>learning,</li> </ul>  |

|         |  | <ul> <li>3. Traditional Sports &amp;<br/>Regional Games for<br/>promoting wellness</li> <li>4. Leadership through<br/>Physical Activity and<br/>Sports5. Introduction to First<br/>Aid – PRICE</li> </ul>  |    | <ul> <li>Group<br/>learning,</li> <li>Individual<br/>learning,</li> <li>Inquiry-based<br/>learning,</li> <li>Kinaesthetic<br/>learning,</li> <li>Game-based<br/>learning<br/>and</li> <li>Expeditionary<br/>learning.</li> </ul>   |
|---------|--|--|----|--|
| October | UNIT 6<br>Test, Measurements &<br>Evaluation | <ol> <li>Define Test,<br/>Measurements and<br/>Evaluation.</li> <li>Importance of Test,<br/>Measurements and<br/>Evaluation in Sports.</li> <li>Calculation of BMI,<br/>Waist – Hip Ratio,<br/>Skin fold<br/>measurement (3-site)</li> <li>Somato Types<br/>(Endomorphy,<br/>Mesomorphy &amp;<br/>Ectomorphy)</li> <li>Measurements of<br/>health-related fitness</li> </ol> | 15 | <ul> <li>Lecture-based<br/>instruction,</li> <li>Technology-<br/>based</li> <li>learning,</li> <li>Group<br/>learning,</li> <li>Individual<br/>learning,</li> <li>Inquiry-based<br/>learning,</li> <li>Kinaesthetic<br/>learning,</li> <li>Game-based<br/>learning</li> <li>and</li> </ul> |

|          |  |  |    | • Expeditionary learning.   |
|----------|--|--|----|---|
| November | UNIT 7<br>Fundamentals of<br>Anatomy and Physiology<br>in Sports       | <ol> <li>Definition and<br/>importance of<br/>Anatomy and<br/>Physiology in Exercise<br/>and Sports.</li> <li>Functions of Skeletal<br/>System, Classification<br/>of Bones, and Types<br/>of Joints.</li> <li>Properties and<br/>Functions of Muscles.</li> <li>Structure and<br/>Functions of<br/>Circulatory System<br/>and Heart.</li> <li>Structure and<br/>Functions of<br/>Respiratory System.</li> </ol> | 15 | <ul> <li>Lecture-based<br/>instruction,</li> <li>Technology-<br/>based</li> <li>learning,</li> <li>Group<br/>learning,</li> <li>Individual<br/>learning,</li> <li>Inquiry-based<br/>learning,</li> <li>Kinaesthetic<br/>learning,</li> <li>Game-based<br/>learning</li> <li>and</li> <li>Expeditionary<br/>learning.</li> </ul> |
| November | UNIT 8<br>Fundamentals of<br>Kinesiology and<br>Biomechanics in Sports | <ol> <li>Definition and<br/>Importance of Kinesiology<br/>and<br/>Biomechanics in<br/>Sports.</li> <li>Principles of<br/>Biomechanics</li> <li>Kinetics and<br/>Kinematics in Sports</li> <li>Types of Body<br/>Movements - Flexion,</li> </ol>  | 15 | <ul> <li>Lecture-based<br/>instruction,</li> <li>Technology-<br/>based</li> <li>learning,</li> <li>Group<br/>learning,</li> <li>Individual<br/>learning,</li> </ul>   |

|          |                                 | Extension, Abduction,<br>Adduction, Rotation,<br>Circumduction,<br>Supination &<br>Pronation<br>5. Axis and Planes –<br>Concept and its<br>application in body<br>movements   |    | <ul> <li>Inquiry-based<br/>learning,</li> <li>Kinaesthetic<br/>learning,</li> <li>Game-based<br/>learning</li> <li>and</li> <li>Expeditionary<br/>learning.</li> </ul>  |
|----------|---------------------------------|---|----|---|
| December | UNIT 9<br>Psychology and Sports | <ol> <li>Definition &amp;<br/>Importance of<br/>Psychology in<br/>Physical Education &amp;<br/>Sports;</li> <li>Developmental<br/>Characteristics at<br/>Different Stages of<br/>Development;</li> <li>Adolescent Problems<br/>&amp; their Management;</li> <li>Team Cohesion and<br/>Sports;</li> <li>Introduction to<br/>Psychological<br/>Attributes: Attention,<br/>Resilience, Mental<br/>Toughness</li> </ol> | 13 | <ul> <li>Lecture-based<br/>instruction,</li> <li>Technology-<br/>based</li> <li>learning,</li> <li>Group<br/>learning,</li> <li>Individual<br/>learning,</li> <li>Inquiry-based<br/>learning,</li> <li>Kinaesthetic<br/>learning,</li> <li>Game-based<br/>learning</li> <li>and</li> <li>Expeditionary<br/>learning.</li> </ul> |
| December | UNIT 10                         | 1. Concept and<br>Principles of Sports  | 14 | Lecture-based   |

|         | Training & Doping in Sports | Training   |    | instruction,                                    |
|---------|-----------------------------|--|----|---|
|         |                             | 2. Training Load: Over<br>Load, Adaptation, and<br>Recovery                        |    | • Technology-<br>based                          |
|         |                             | 3. Warming-up &  |    | learning,                                       |
|         |                             | Limbering Down –<br>Types, Method &<br>Importance                                  |    | • Group<br>learning,                            |
|         |                             | 4. Concept of Skill,   |    | • Individual<br>learning,                       |
|         |                             | Technique, Tactics &<br>Strategies5. Concept of<br>Doping<br>and its disadvantages |    | <ul> <li>Inquiry-based<br/>learning,</li> </ul> |
|         |                             |  |    | • Kinaesthetic<br>learning,                     |
|         |                             |  |    | • Game-based<br>learning                        |
|         |                             |  |    | and   |
|         |                             |  |    | • Expeditionary learning.                       |
| January | Practical                   | Games and sports   | 28 | Lecture-based                                   |
|         |                             |  |    | instruction,                                    |
|         |                             |  |    | • Technology-<br>based                          |
|         |                             |  |    | learning,                                       |
|         |                             |  |    | • Group<br>learning,                            |
|         |                             |  |    | <ul> <li>Individual<br/>learning,</li> </ul>    |
|         |                             |  |    | <ul> <li>Inquiry-based<br/>learning,</li> </ul> |

|          |           |                  |    | <ul> <li>Kinaesthetic<br/>learning,</li> <li>Game-based<br/>learning</li> <li>and</li> <li>Expeditionary<br/>learning.</li> </ul>   |
|----------|-----------|------------------|----|---|
| February | Practical | Games and sports | 28 | <ul> <li>Lecture-based</li> <li>instruction,</li> <li>Technology-based</li> <li>learning,</li> <li>Group</li> <li>learning,</li> <li>Individual</li> <li>learning,</li> <li>Inquiry-based</li> <li>learning,</li> <li>Kinaesthetic</li> <li>learning,</li> <li>Game-based</li> <li>learning</li> <li>and</li> <li>Expeditionary</li> <li>learning.</li> </ul> |